

Resumé

Surname: MARSHALL
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Academic Details

James Fallon High School (Completed HSC in 1996)
Year 10 Work experience at FlexiPrint and Specialty Press, Albury (1994)
BA in Graphic Design at Charles Sturt University, Wagga. (Completed 2000)
2nd year Work experience at Digital Alchemy, Canberra
3rd year Work experience at Globalvision Productions Pty.Ltd, Melbourne

Attributes

- Strong work ethic.
- Works well with people on both a professional and personal level.
- Flexibility and good adaptation ability.
- Friendly personality.
- Passionate about creativity in all its aspects, from graphic design, 3D and Industrial design thorough to home entertainment, video games and toys.

Employment History

<i>Duties</i>	<i>Employer</i>	<i>Period Of Employment</i>
General Freelance Design	Various	Mid 2006 – Current
English Instructor (Japan)	Berlitz Corporation	16/3/2008 – Current
English Instructor (Japan)	Nova	Early 2006 – End 2007
3D Artist / Animator	U-235 Studios	Mid-2005 – 31/01/2006
Graphic / Concept Design	Just Premiums Int.	Mid 2003 – Mid 2005
3D Artist (Games)	Elemental Productions	Late 2003 – Contract
Multimedia / Industrial	Wiin Pty. Ltd.	Early 2004 – Contract
Architectural 3D and Web	Casa Forte	Early 2001 - Contract
Graphic and Web Design	Callscan / QPC	Mid 2002 – Mid 2004
Designer	Future Development	Mid 2001 – Mid 2002
Designer	Liden Australia	19/2/2001 - 19/6/2001
Web Designer	Globalvision	Late 2000 (Contract)

Current Aspirations

After more than 4 years in Japan teaching English I have decided it is time to return to my true passion in design. In such a changing industry I am always developing my skills and keeping up to date with the latest technologies and developments in the games and home entertainment industries. Now is the perfect time to take the latest technologies and push the envelope to produce the best in digital entertainment.

Future Aspirations

The amount of scope that computers have simply amazes me. Computer games are a passion, creating them even more so, one can assume that I will be part of that industry in one way or another, be it as more of a hobby or otherwise. My ultimate dream is to develop new technologies and ideas to fully embrace the digital realm that until only recently has been within reach.

Other Interests and Hobbies

Digital design has always been a passion, in particular 3D modelling and animation for games. I have various projects always on the go to continually develop my skills in many facets of design.

Travel has been an increasing interest for me, and over the past few years I have travelled to Thailand, Malaysia, Borneo, Canada, the Philippines as well as visiting much of Japan while I have been living here.

I also enjoy the company of friends, going out and social activities such as going to the movies (for Animation / special effects in particular), playing video games, and generally trying to enjoy life.

Referees

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