

Resume

Surname: MARSHALL
Given Names: Matthew Scott
Date of Birth: 2/11/78
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Academic Details

James Fallon High School (Completed HSC in 1996)
Year 10 Work experience at FlexiPrint and Specialty Press, Albury (1994)
BA in Graphic Design at Charles Sturt University, Wagga. (Completed 2000)
2nd year Work experience at Digital Alchemy, Canberra
3rd year Work experience at Globalvision Productions Pty.Ltd, Melbourne

Attributes

- Passionate about creativity in all its aspects, from graphic design, 3D and Industrial design thorough to home entertainment, games and toys.
- A strong core skillset allowing for countless applications.
- Strong work ethic.
- Works well with people on both a professional and personal level.
- Flexibility and good adaptation ability.
- Friendly personality.

Known Programs

3D Studio MAX	Photoshop	Flash
Director	Dreamweaver	Illustrator
Microsoft Office	Quark Express	Indesign
Premiere	After Effects	Freehand

Employment History

Duties	Employer	Period Of Employment
3D Artist / Animator	U-235 Studios	Mid-2005 – 31/01/2006
Graphic / Concept Design	Just Premiums Int.	Mid 2003 – Mid 2005
3D Artist (Games)	Elemental Productions	Late 2003 – Contract
Multimedia/Industrial	Wiin Pty. Ltd.	Early 2004 – Contract
Architectural 3D and Web	Casa Forte	Early 2001 - Contract
Graphic and Web Design	Callscan / QPC	Mid 2002 – Mid 2004
Designer	Future Development	Mid 2001 – Mid 2002
Designer	Liden Australia	19/2/2001 - 19/6/2001
Web Designer	Globalvision	Late 2000 (Contract)
Waiter / Barman	Wee Willies Rest.	Late 1998 - early 1999
Waiter / Barman	Pancake Parlour	Early 1997 - end 1997

Current Aspirations

Continuing in the digital design industry to develop my skills even further in all facets of creativity. 3D, industrial, web, concept and graphic design to name the main channels alongside expanding my folio to an impressive array of works across the board.

I intend on working in environments that I am passionate about and that I can put all my abilities into practice. So workplaces that involve visualisation or entertainment, in any shape and size, is my key concern when looking for new environs to work.

Future Aspirations

The amount of scope that computers have simply amazes me. As career minded as I am, where I work will influence my direction somewhat, and therefore it is always hard to say exactly where I will head but I know it will include the digital realm in some way. Computer games are my passion, creating them even more so, one can assume that I will be part of that industry in one way or another, be it as more of a hobby (with more creativity) or otherwise. I also have several projects on the go, ranging from a board game I developed, to various IP's of my own I would like to see advanced to a commercial level.

Other Interests and Hobbies

Digital design is a passion, from 2D to 3D art. CG, Games and animation, every form of digital entertainment interests me in some way. At the moment I am currently working on a modification for the as yet to be released Unreal Tournament 2007 game, as well as various other projects involving modelling, texturing, animation, multimedia and web design.

I also enjoy the company of friends, going out and social activities such as going to the movies (for Animation / special effects in particular), night clubbing and the gym.

Referees

Terry Bergagna
MOB: 0403 319019
Studio Mecano
22 Lincoln St
Richmond VIC 3121

Stuart Haig
03 8561 5777
Just Premiums International Pty. Ltd.
8/9 Garden Road
Clayton VIC 3168